



1 + 0

4 + 1

1 + 3



2 + 1

5 + 0



0 + 1

2 + 2



SPELER 1



SPELER 2



2 + 0



1



3



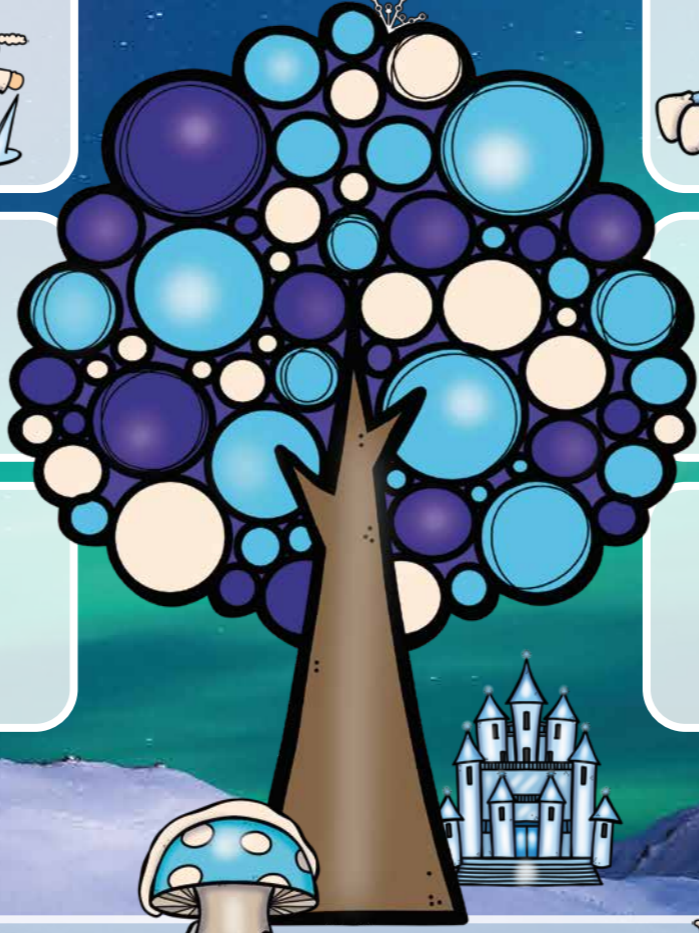
0 + 3



5



2



2



4

1 + 2



3

4

1

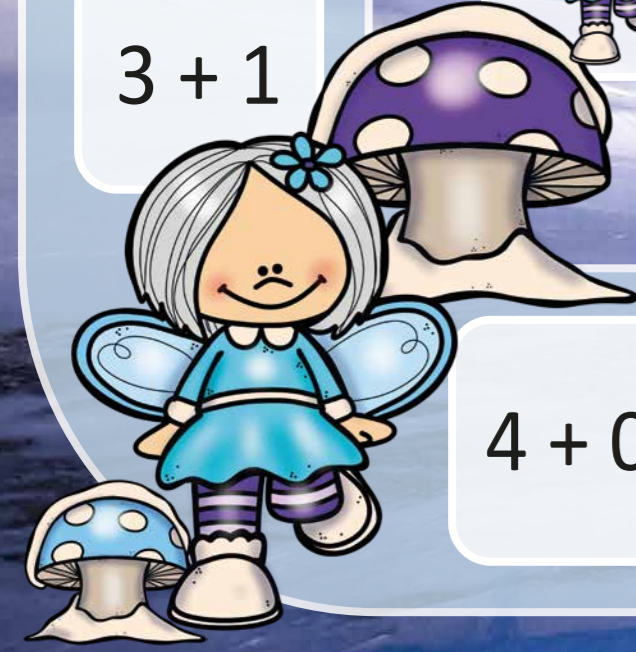
5



1 + 4



3 + 1



0 + 0



1 + 1



0 + 2

3 + 0

START

0 + 5

